

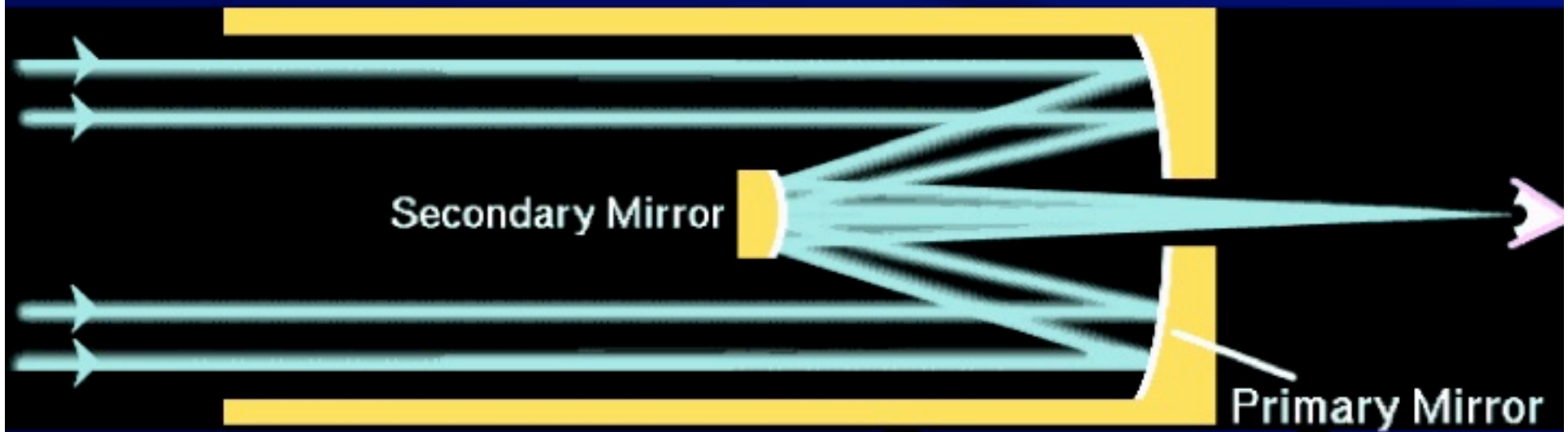
# Radio Interferometry



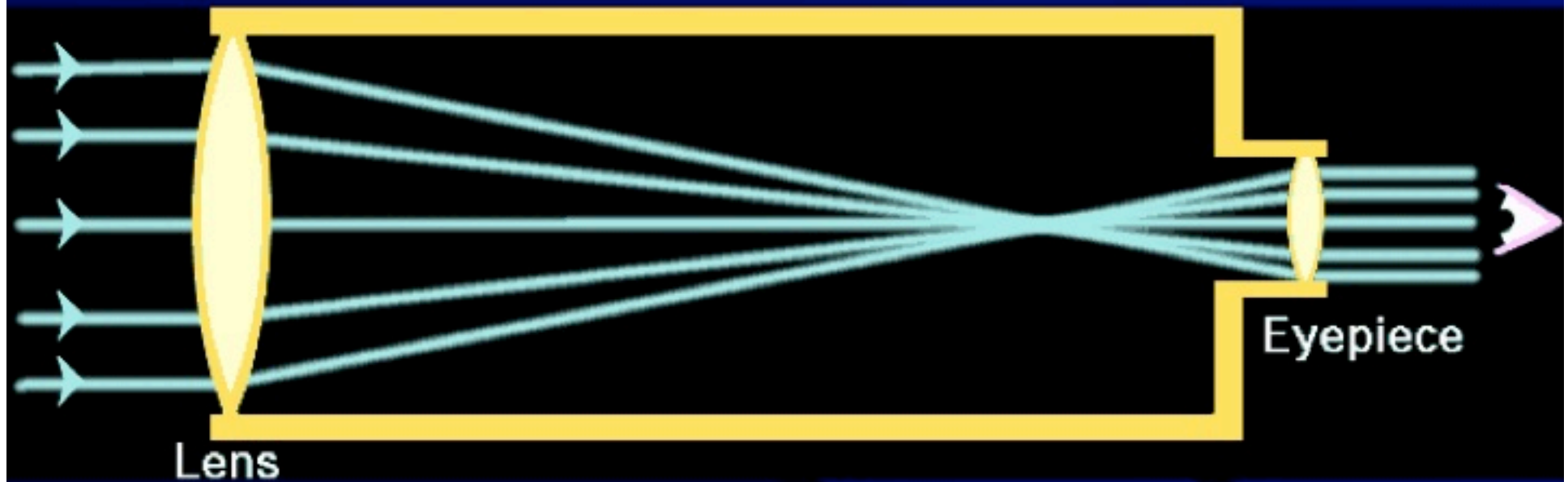
Ray Norris  
CSIRO ATNF

# How telescopes work

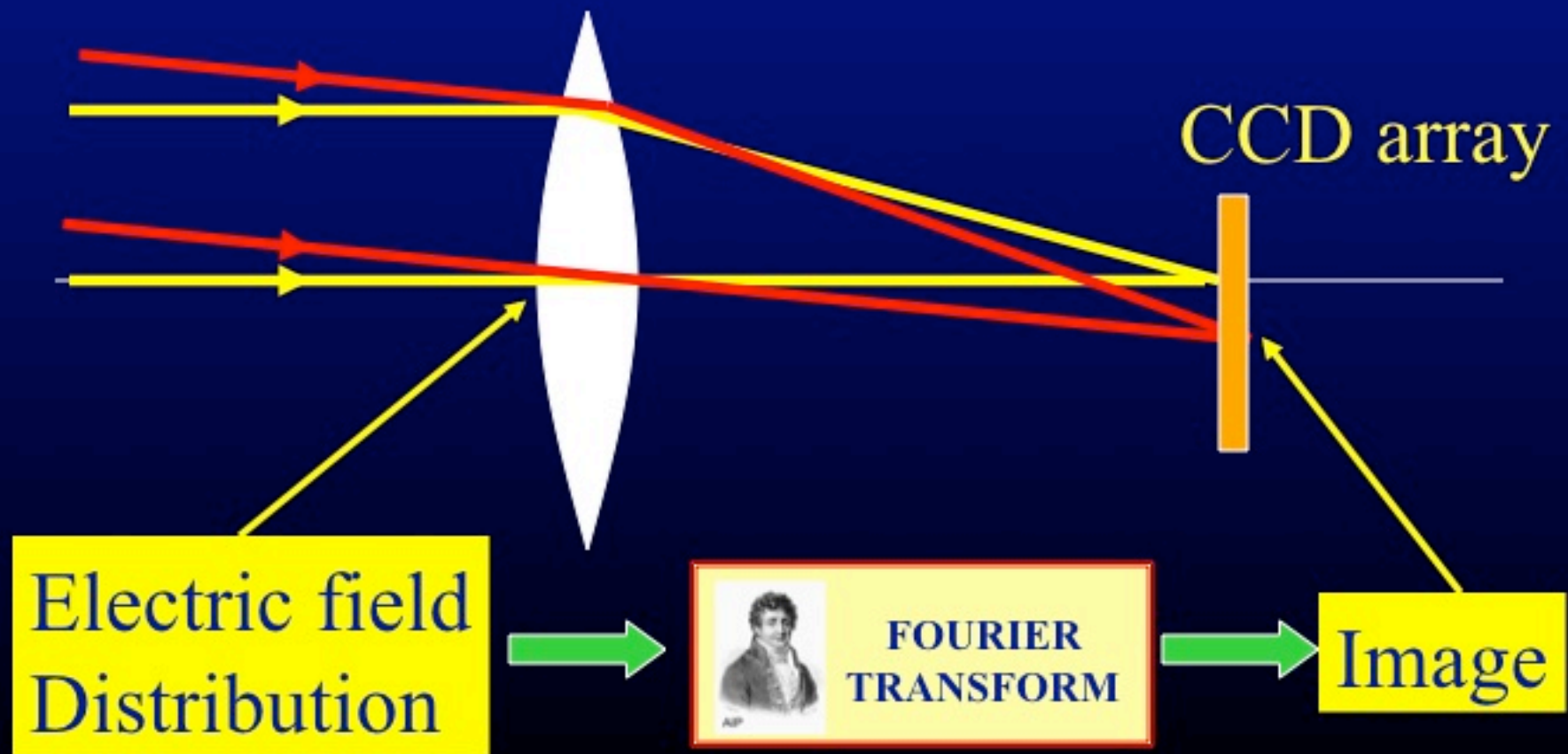
# An optical Cassegrain telescope



# An optical refracting telescope



# What does the lens do (version 2)?



# The Fourier Transform

Comte Jean Baptiste Joseph Fourier  
1768-1830

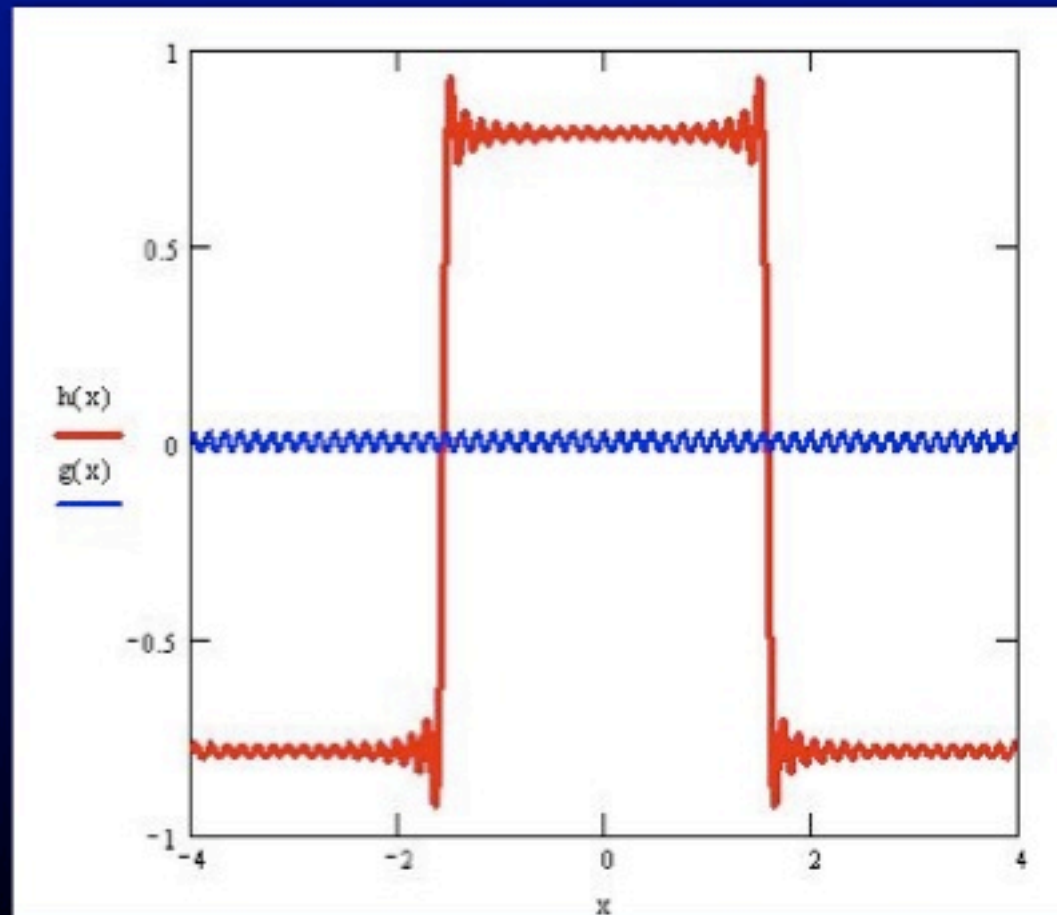


AIP

## Relates:

- time distribution of a wave - frequency distribution
- amplitude of a wavefront - image producing it
- many other pairs of quantities

# All waveforms are formed from a sum of sine waves

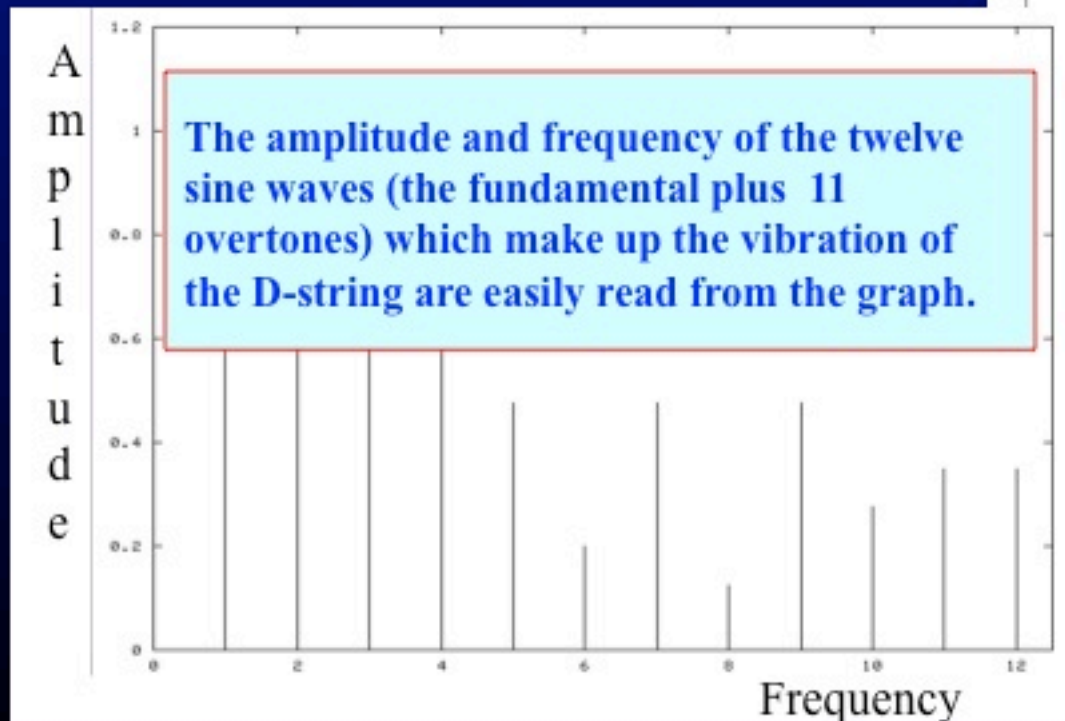
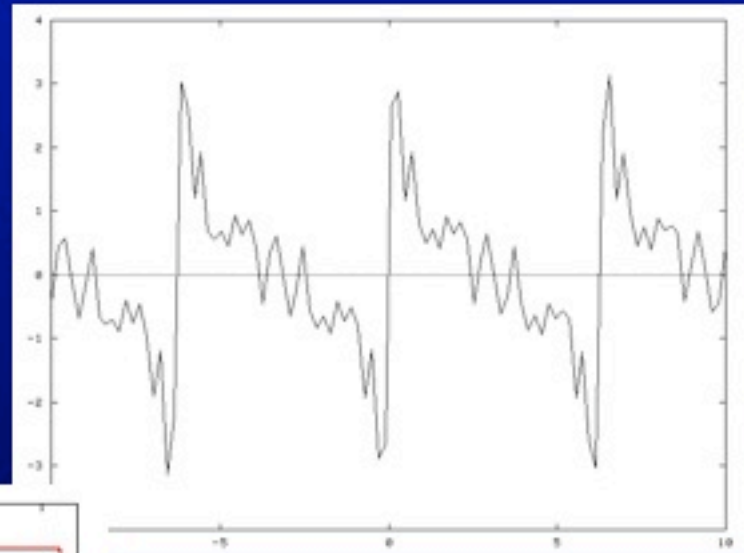


In general, **any** function can be composed -"synthesised" - from a number of sines and cosines of different periods and amplitudes.

Image courtesy Dave McConnell

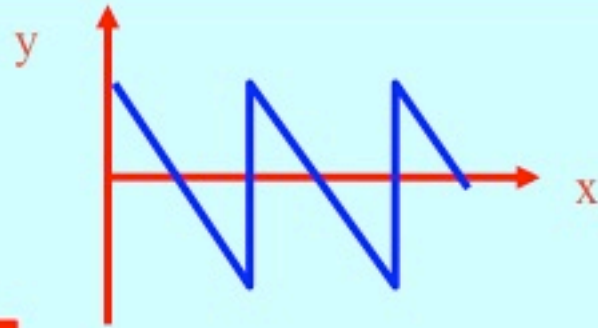
# A Violin String

The open D string of a violin has the following waveform in the time domain:



The Fourier Transform gives this frequency domain representation

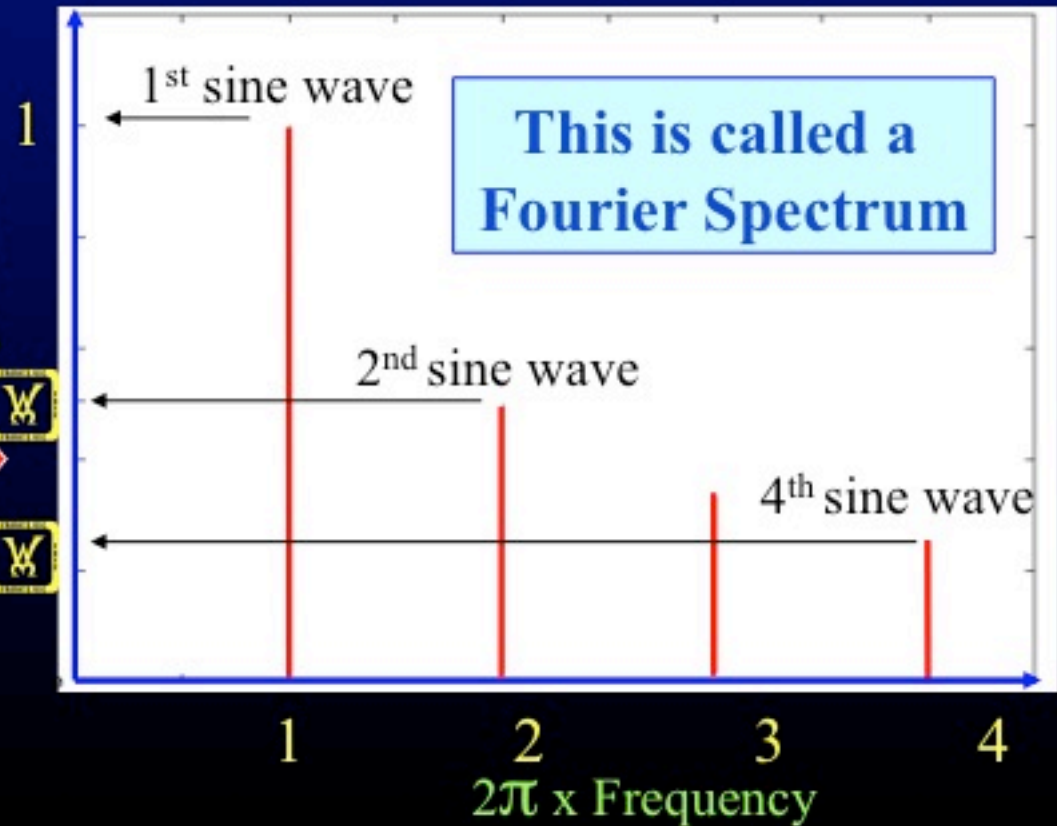
Sawtooth  
Wave



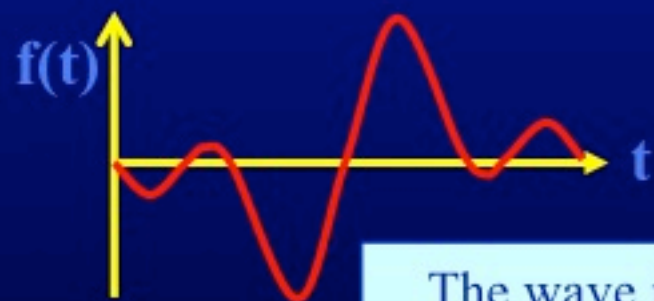
$$f(t) = 1\sin(t) + \frac{1}{2}\sin(2t) + \frac{1}{3}\sin(3t) + \frac{1}{4}\sin(4t)$$



Amplitude



# Fourier Transforms



The wave is a function of *time*

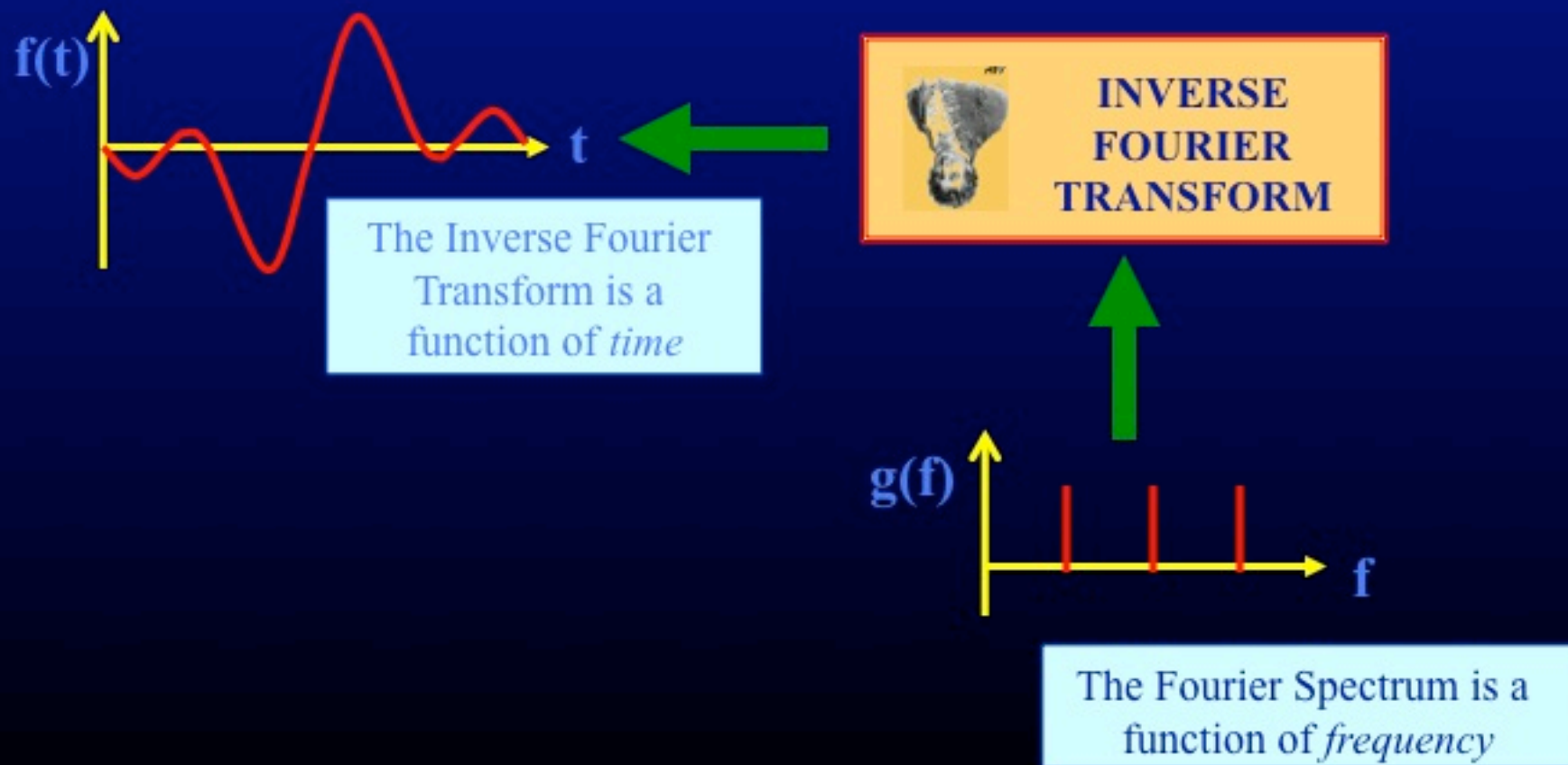


**FOURIER  
TRANSFORM**



The Fourier Transform is a function of *frequency*

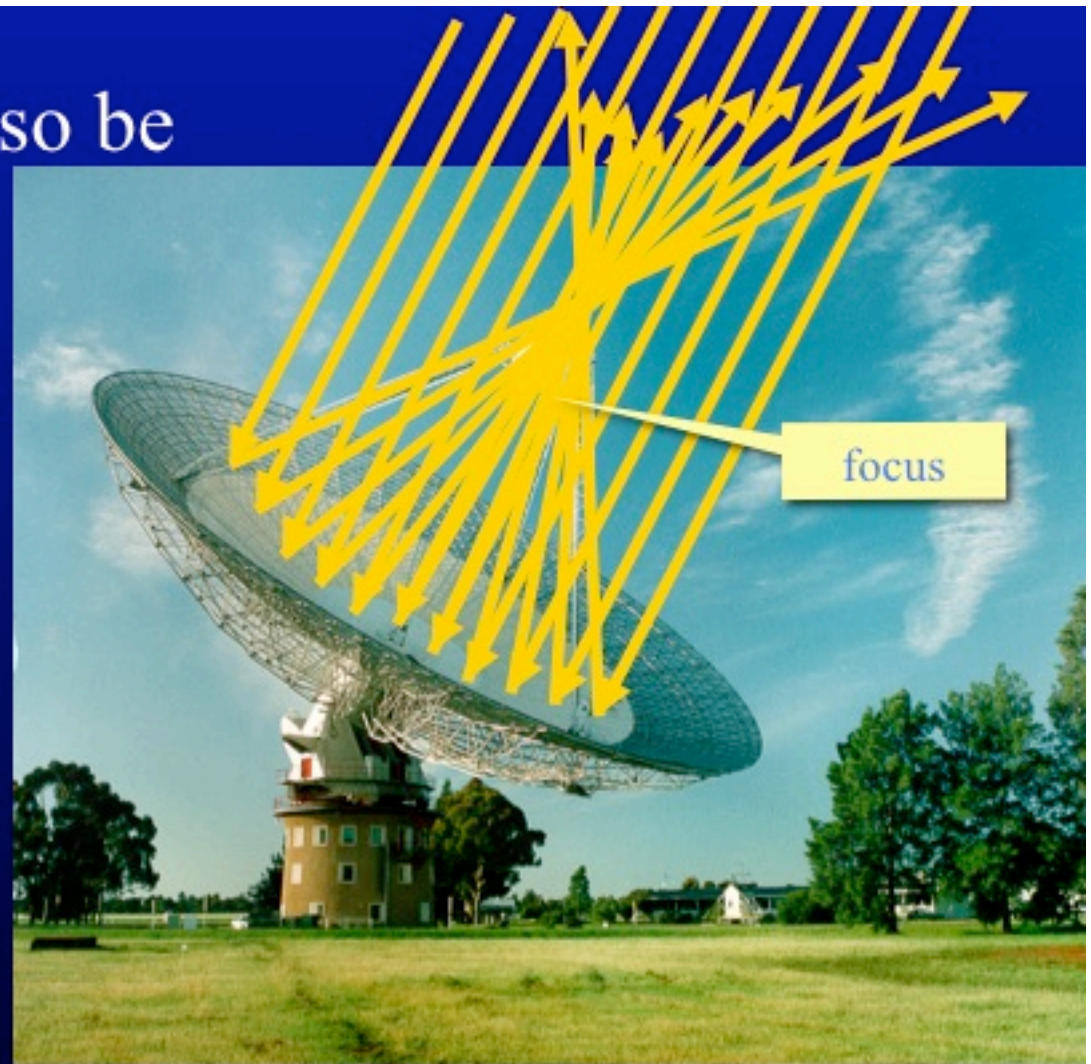
# Fourier Transforms



Back to telescopes

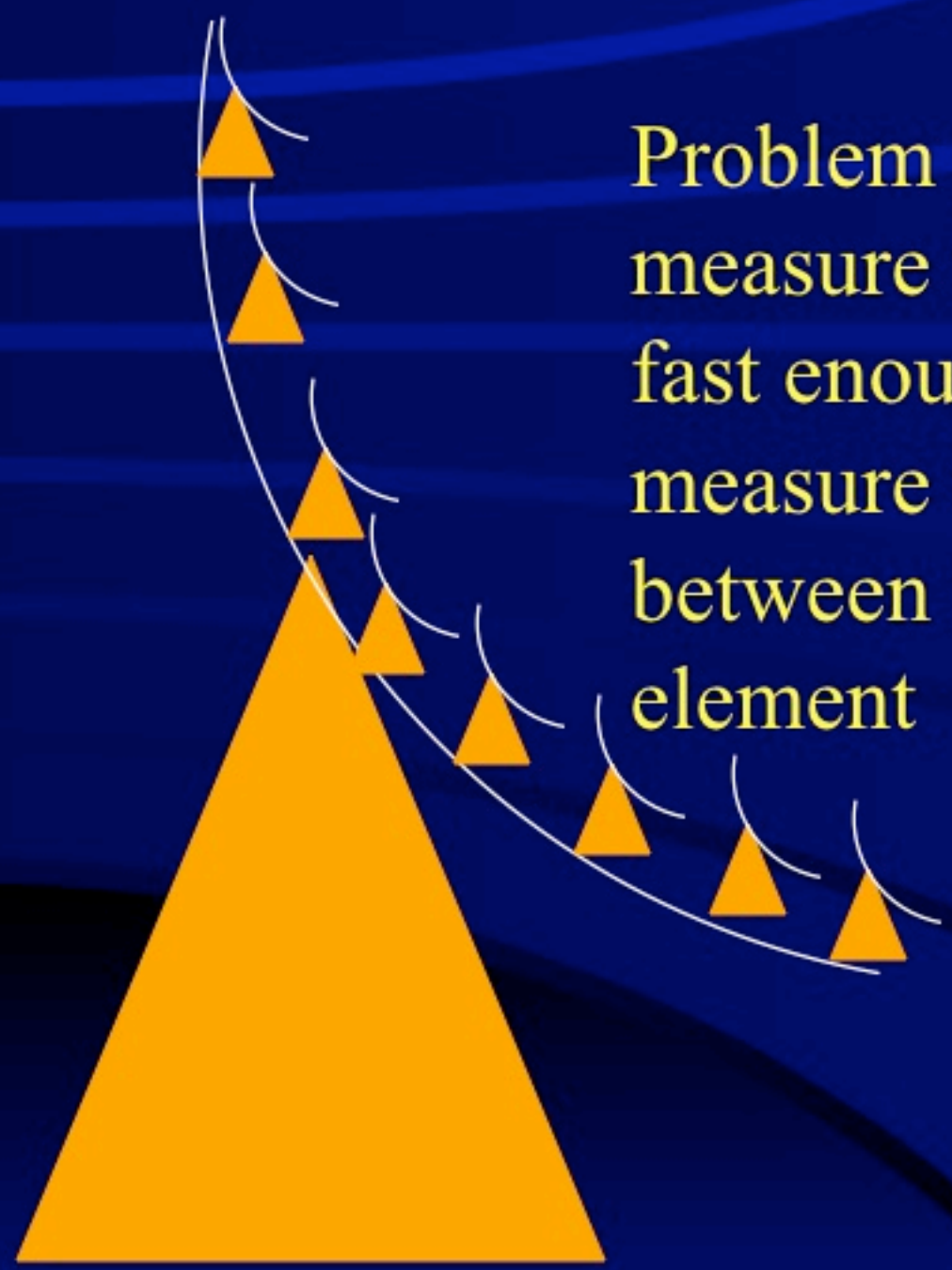
A parabolic dish can also be viewed in this way

- The shape of the dish delays different rays so they are in step at one place (the focus)
- The image formed at the focus is the Fourier transform of the wavefront



## So how can we synthesise a really large telescope?

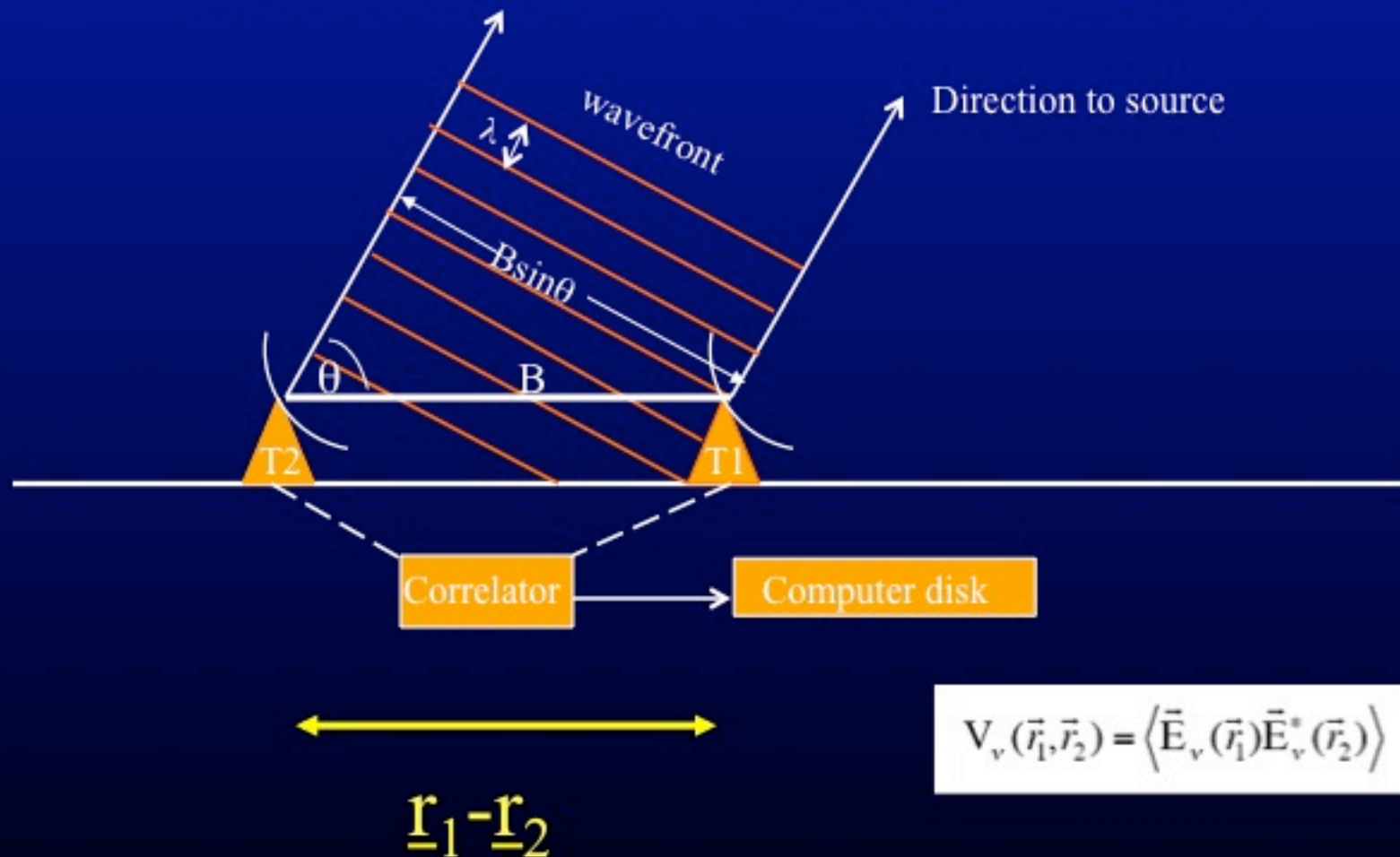
- View 1: we capture the rays at different places, and then delay them by the right amount, bring them together to form an image
- View 2: we measure the electric field in various places, and then calculate the Fourier transform of that distribution

A diagram illustrating a synthesised radio telescope. It features a large yellow triangle on the left, representing the primary beam or the main telescope. A curved white line with several yellow triangles along it represents the secondary beam or the array of antennas. The background is dark blue with wavy lines, suggesting a sky or a field of view.

Problem 1: we can't actually measure the electric field fast enough. Instead we measure the cross-correlations between the signals at each element

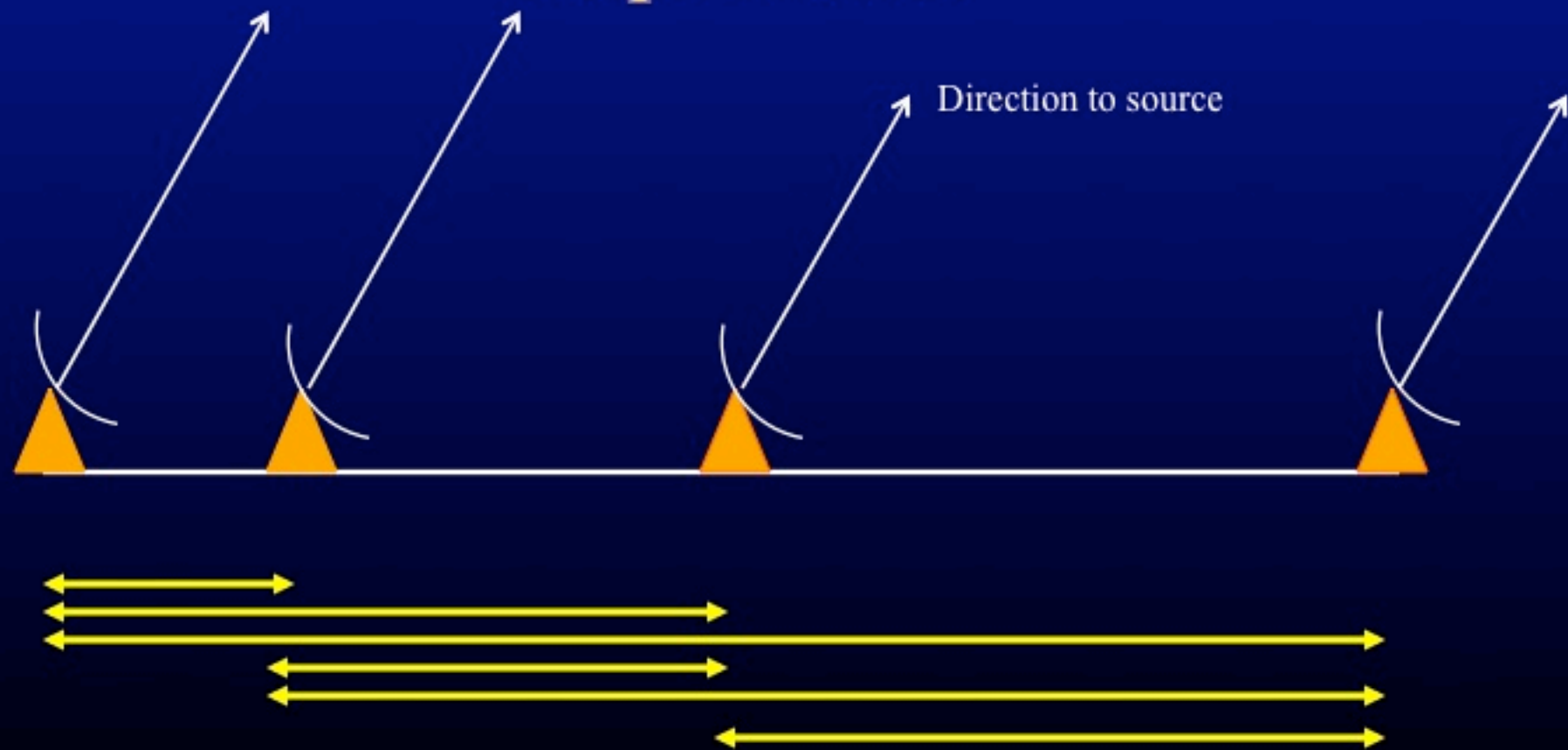
A synthesised radio telescope

# A two-element Interferometer



$$V_v(\vec{r}_1, \vec{r}_2) = \langle \vec{E}_v(\vec{r}_1) \vec{E}_v^*(\vec{r}_2) \rangle$$

Need to measure the cross-correlation over as many spacings as possible

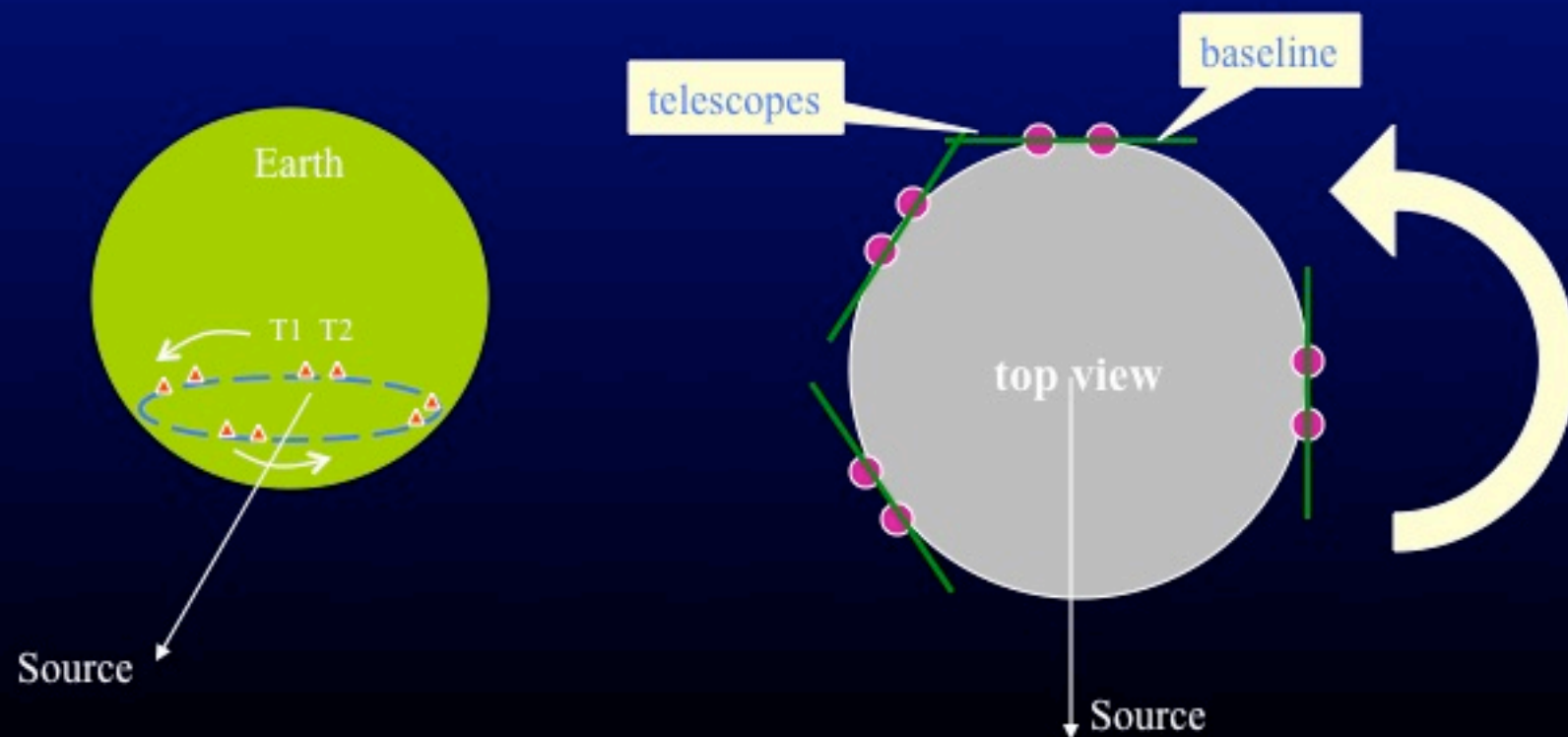


For  $n$  antennas, we get  $n(n-1)/2$  spacings

## Problem 2

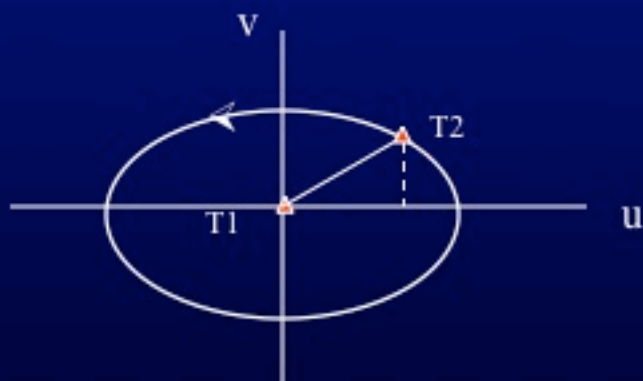
- We can't fill the aperture with millions of small radio telescopes.
- Solution: let the Earth's rotation help us

# Using the Earth's Rotation



# The u-v Plane

- As seen from the source, each baseline traces out an ellipse with one telescope at the centre of the ellipse:



The projected baseline can be specified using **u-v coordinates**, where

- u** gives the east-west component of the baseline; and
- v** gives the north-south component of the baseline.

The projected baseline  $B \sin\theta = (u^2 + v^2)^{1/2}$

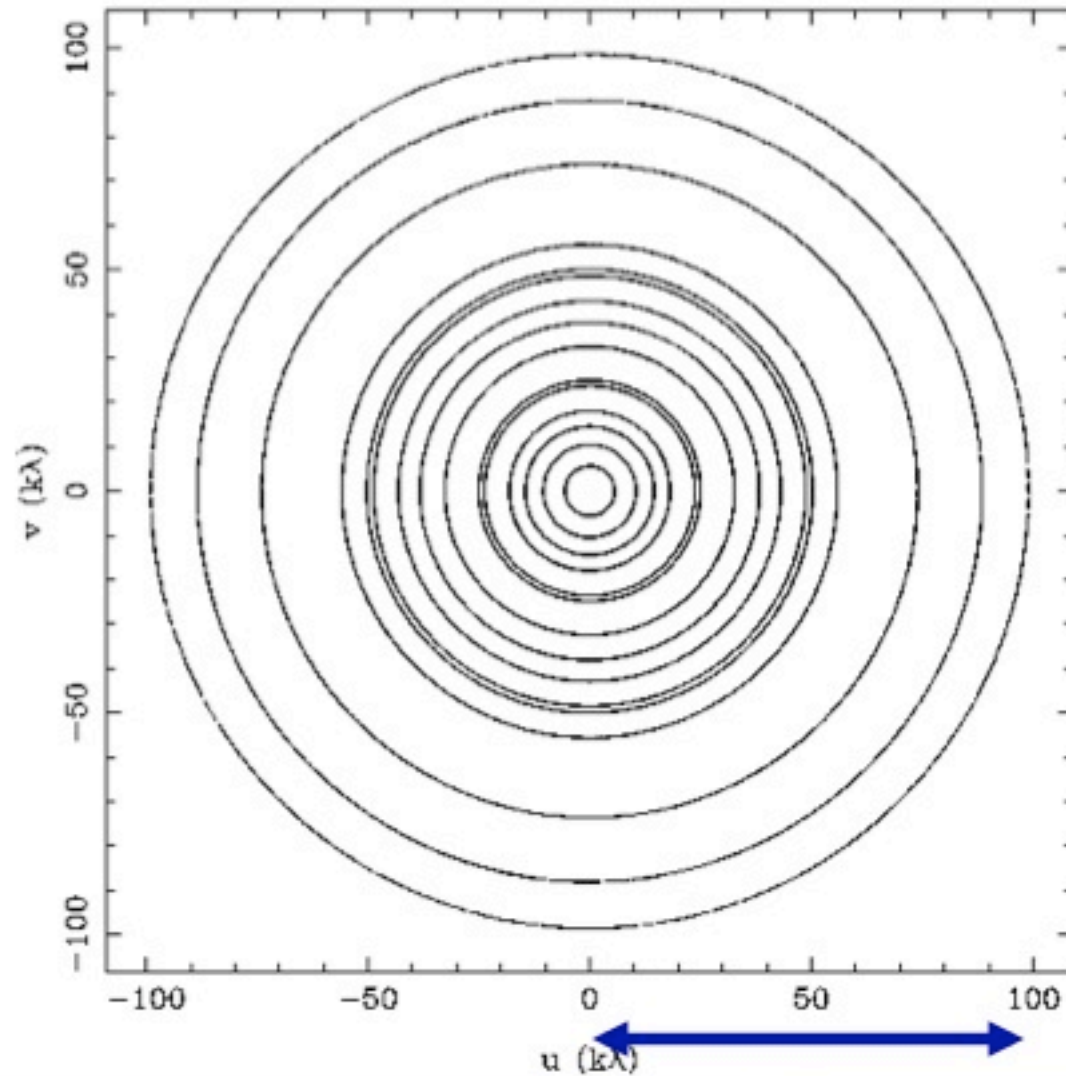
$$V(u, v) = \int I(x, y) e^{-2\pi i(ux+vy)} dx dy$$

$$I(x, y) = \int V(u, v) e^{2\pi i(ux+vy)} du dv$$

## So is that all?

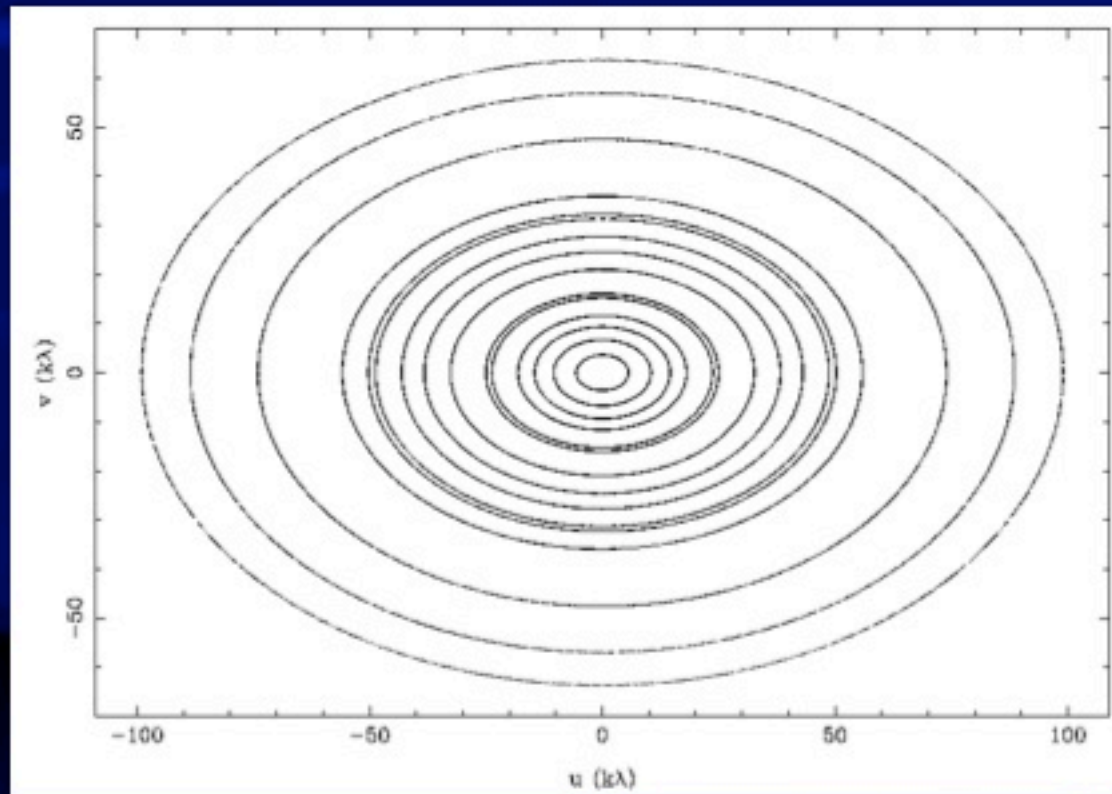
- If we were able to cover all the  $u$ - $v$  plane with spacings, we could in principle get a perfect image by Fourier transforming all the measured correlated voltages.
- In practice there are gaps.
- The field distribution over the  $u$ - $v$  plane is only sampled in some places, so what we actually measure is the field multiplied by a sampling function

# Example 1: ATCA at declination = -85 degrees



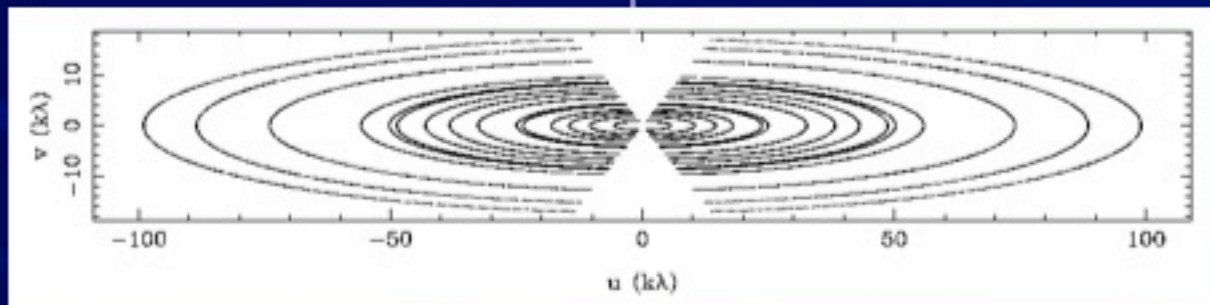
$100 k\lambda = 6 \text{ km at } 6 \text{ cm}$

## Example 2: declination = -40 degrees



## Example 3: declination = -10 degrees


Gap




# The sampling function and dirty image

$$I^D(x, y) = \int S(u, v) V(u, v) e^{2\pi i(ux+vy)} du dv$$

Dirty image



Sampling function  
Or “uv coverage”



# Convolution theorem

## Fourier Transform

$$FT(A \cdot B) = FT(A) * FT(B)$$

multiply

convolve

$$B = FT\{S\}$$

where

$$(f * g)(t) \stackrel{\text{def}}{=} \int_{-\infty}^{\infty} f(\tau) \cdot g(t - \tau) d\tau$$

# Deconvolution

Perfect Image = FT (Electric field)

Dirty Image = FT(Electric Field \* uv coverage)  
= FT(Electric Field) \* FT(uv coverage)  
= Perfect Image \* Dirty Beam

So to obtain a perfect image, we need to “deconvolve” the Dirty image.

- This turns out to be really hard - you can't just divide both sides!
- No analytical solution.
- Instead we could guess at a result and work backwards to refine our guess.
- Well-known Deconvolution techniques include CLEAN, MEM, etc.

# Cleaning dirty images

- A process was designed by Högbom in the early 1970s to **clean** dirty images.

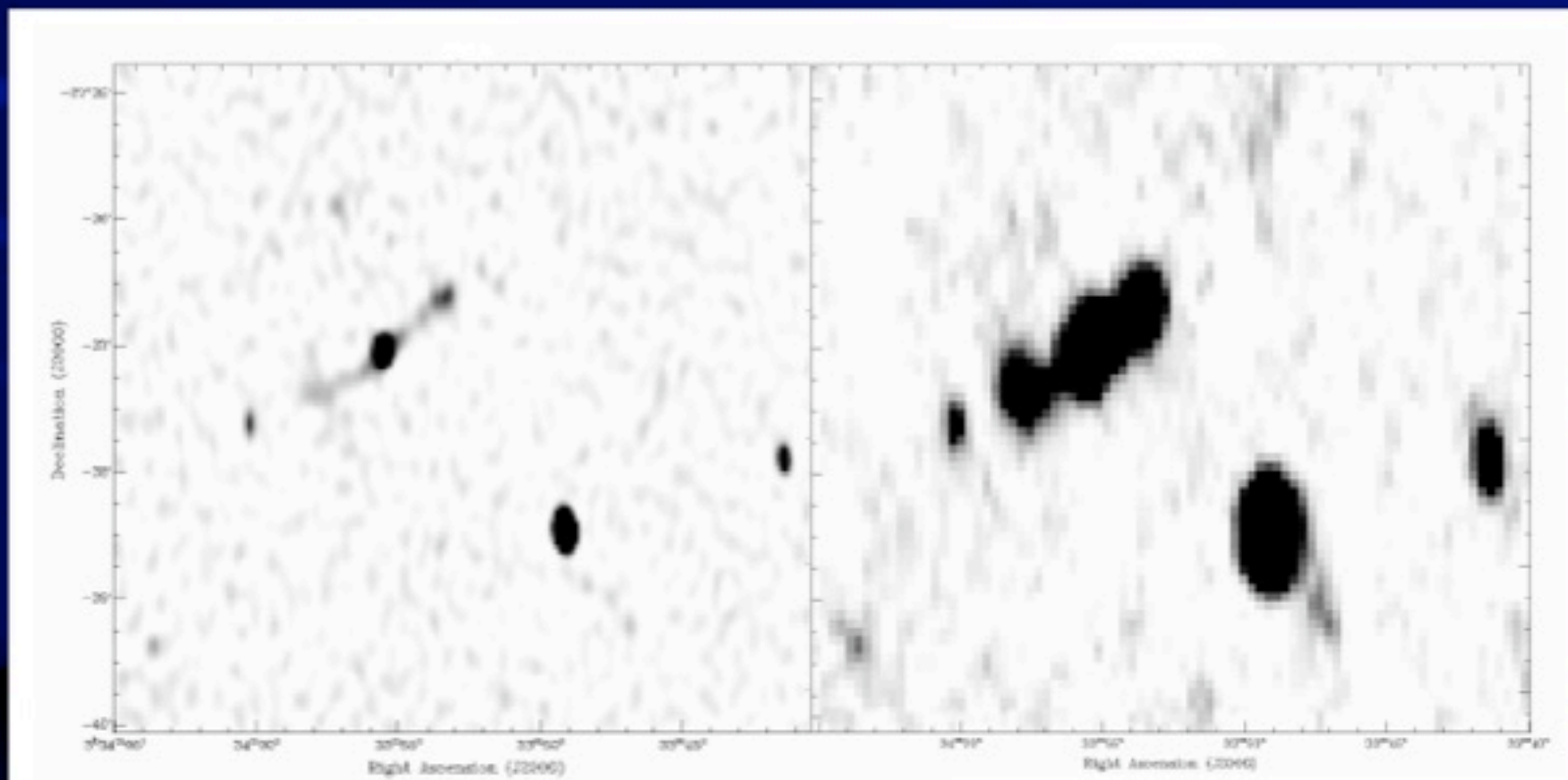


- Estimate value and position of peak
- Subtract off the 'dirty beam' due to a point source of this flux
- repeat until only the noise is left on the image.
- Add back the flux, convolving each point source with an ideal "clean beam"
- The result is the 'cleaned image'.

# Weighting (=tapering)

- Leave data as they are = “natural” weighting
  - No loss of information
  - Maximises sensitivity
- Weight data so that uv plane is uniformly sampled
  - i.e. reduce the weight of regions of the uv plane containing many measurements
  - Reduces sensitivity
  - Improves resolution (by effectively giving more weight to longer baselines)
  - Often improves sidelobe levels
- Various “robust” weighting schemes

# The effect of weighting



Uniform weighting

beam-size = 11 x 5 arcsec

$\sigma = 25 \mu\text{Jy}$

Natural weighting

beam-size = 28 x 16 arcsec

$\sigma = 17 \mu\text{Jy}$

# The process of synthesis observing

- Observe the source for some hours, letting the Earth rotate the baseline
- Correlate the signals between telescopes, and store the results of those multiplications on disk
- At the end of the observation, assign the results of the multiplications to the correct position on the u-v disk (Gridding)
- Weight the “visibilities” (=measurements) as appropriate
- Fourier Transform the uv plane to produce a Dirty Image
- Deconvolve the Dirty Image to obtain a Clean Image

## So is that all?

Other problems include

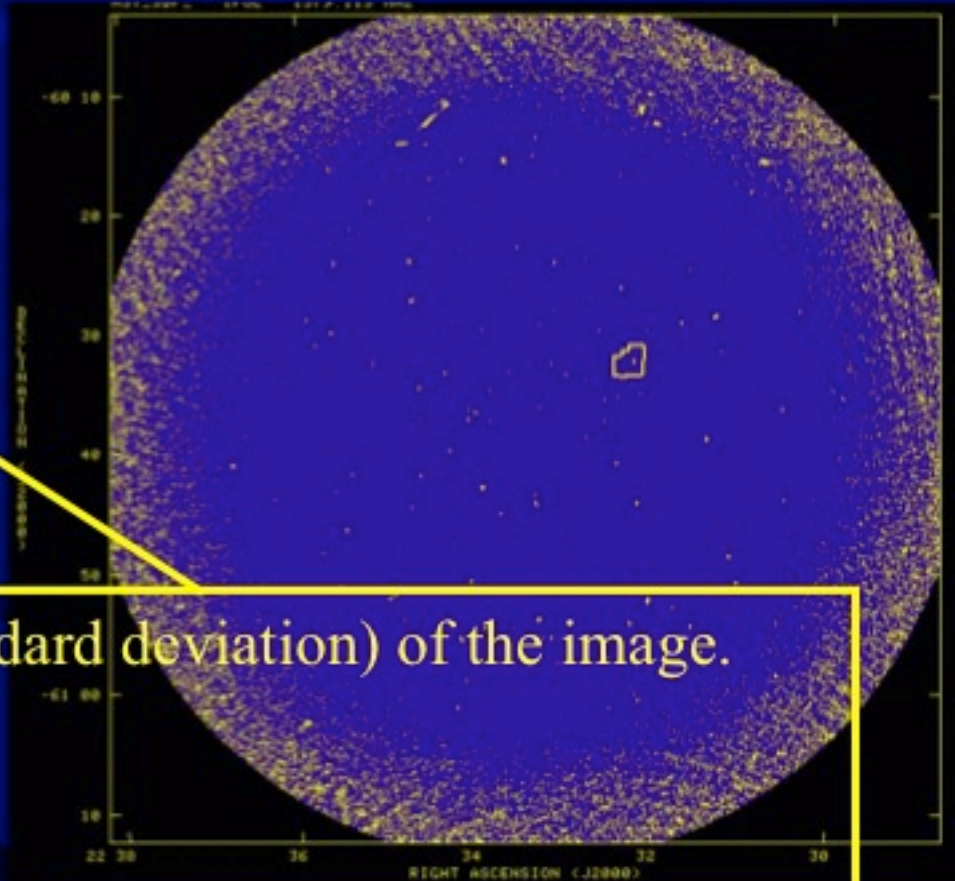
- calibration errors
  - use calibrator sources
- bad data
  - edit the data
- “twinkling” in the atmosphere or ionosphere
  - use techniques such as “Selfcal” and phase referencing

# Self-calibration (=selfcal)

- Do all the above to get the best possible image
- Use that image to calibrate the data
- Re-image the data
- Repeat this process until there is no further improvement
- Typically use one or two iterations of phase selfcal followed by one or two amplitude/phase selfcals
- Must be used with extreme caution!!!!

# Sensitivity

- Sensitivity = a measure of the weakest detectable radio emission
- E.g. this image has a 5- $\sigma$  sensitivity of 10  $\mu$ Jy/beam



Units:

1 Jansky (Jy)

$1 \sigma =$  rms noise (or standard deviation) of the image.

$= 10^{-26} \text{ W m}^{-2} \text{ Hz}^{-1}$

More commonly noise is Gaussian

1 mJy =  $10^{-3}$  Jy

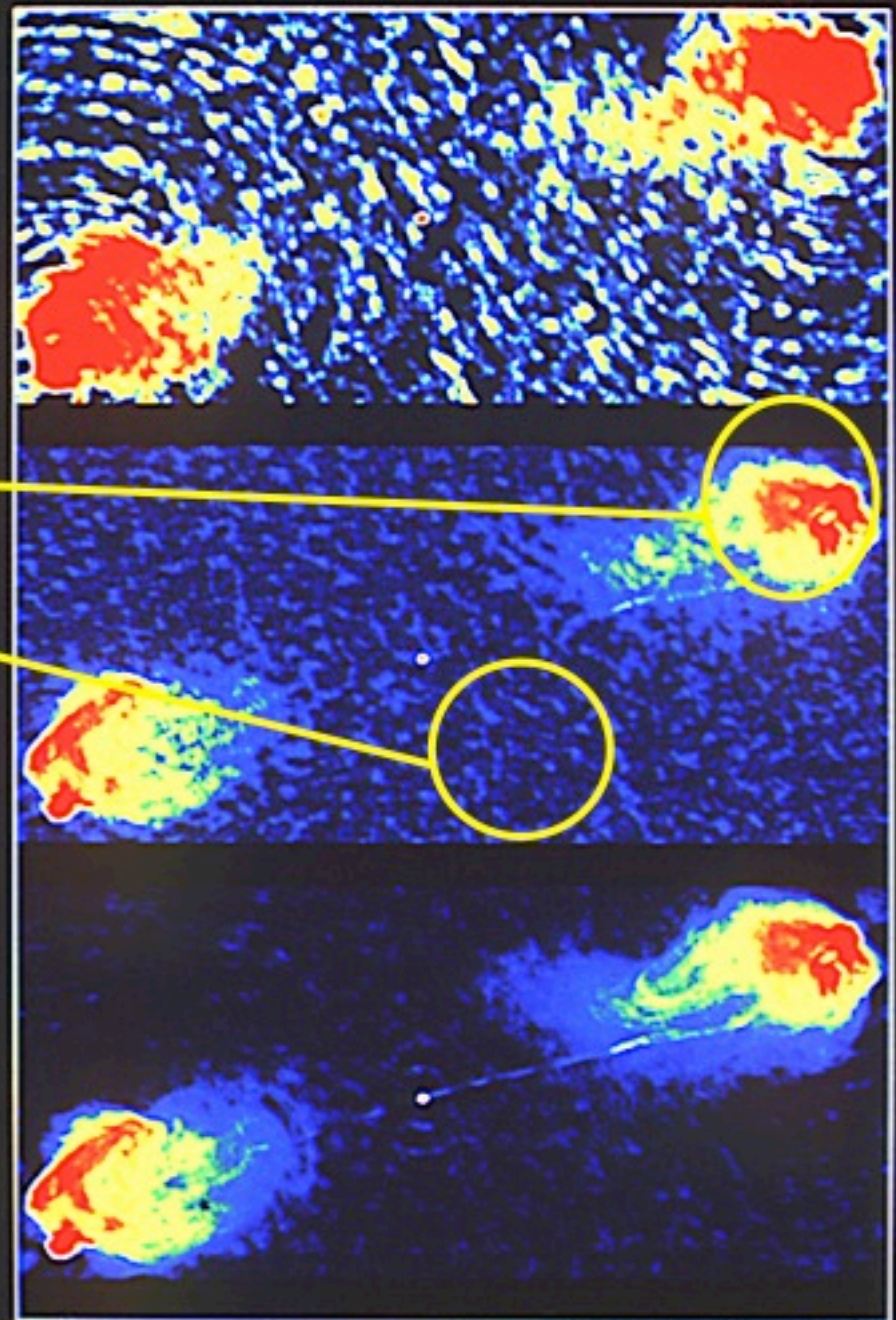
Noise is uniform

1  $\mu$ Jy =  $10^{-6}$  Jy

Are these good assumptions?

# Dynamic range

- Usually defined as **peak flux** ~~in the image~~ divided by the **rms** in a source-free (and artefact-free) region of the image.
- Dynamic ranges of 100's are common
- Dynamic ranges of  $10^5$  have been achieved with great care
- e.g. rms =  $10 \mu\text{Jy}/\text{beam}$ , peak =  $1 \text{ Jy}/\text{beam}$



Cygnus A

# Sensitivity of a synthesis array (of $n$ identical antennas)



$$\text{Sensitivity } \Delta S = \frac{1}{\eta_s} \frac{T_{\text{sys}}}{G_a \sqrt{(n(n-1) \cdot \tau \cdot \Delta \nu)}}$$

E.g. old ATCA @ 20 cm,  $\Delta \nu = 128$  MHz,

- $T = 10$  min,  $\Delta S = 190 \mu\text{Jy/beam}$
- $T = 12$  hr,  $\Delta S = 22 \mu\text{Jy/beam}$
- $T = 30 \times 12$  hr,  $\Delta S = 4 \mu\text{Jy/beam}$

How to increase the sensitivity  
(i.e. reduce  $\Delta S$ )

## How to increase the sensitivity (i.e. reduce $\Delta S$ )

$$\Delta S = \frac{1}{\eta_s} \frac{T_{\text{sys}}}{G_a \sqrt{(n(n-1) \cdot \tau \cdot \Delta \nu)}}$$

- Increase the system efficiency

E.g. increase the number of bits of digitisation  
- CABB does this

## How to increase the sensitivity (i.e. reduce $\Delta S$ )

$$\Delta S = \frac{1}{\eta_s} \frac{T_{\text{sys}}}{G_a \sqrt{(n(n-1) \cdot \tau \cdot \Delta \nu)}}$$

- Increase the system efficiency
- Reduce the system temperature
  - New receivers/polarisers can do this
  - But already approaching limit at most frequencies

## How to increase the sensitivity (i.e. reduce $\Delta S$ )

$$\Delta S = \frac{1}{\eta_s} \frac{T_{\text{sys}}}{G_a \sqrt{(n(n-1) \cdot \tau \cdot \Delta \nu)}}$$

- Increase the system efficiency
- Reduce the system temperature
- Increase the number of antennas

Expensive!

## How to increase the sensitivity (i.e. reduce $\Delta S$ )

$$\Delta S = \frac{1}{\eta_s} \frac{T_{\text{sys}}}{G_a \sqrt{(n(n-1) \cdot \tau \cdot \Delta \nu)}}$$

- Increase the system efficiency
- Reduce the system temperature
- Increase the number of antennas
- **Increase the area or efficiency of individual antennas**

Expensive! And efficiency  
already near-optimum

## How to increase the sensitivity (i.e. reduce $\Delta S$ )

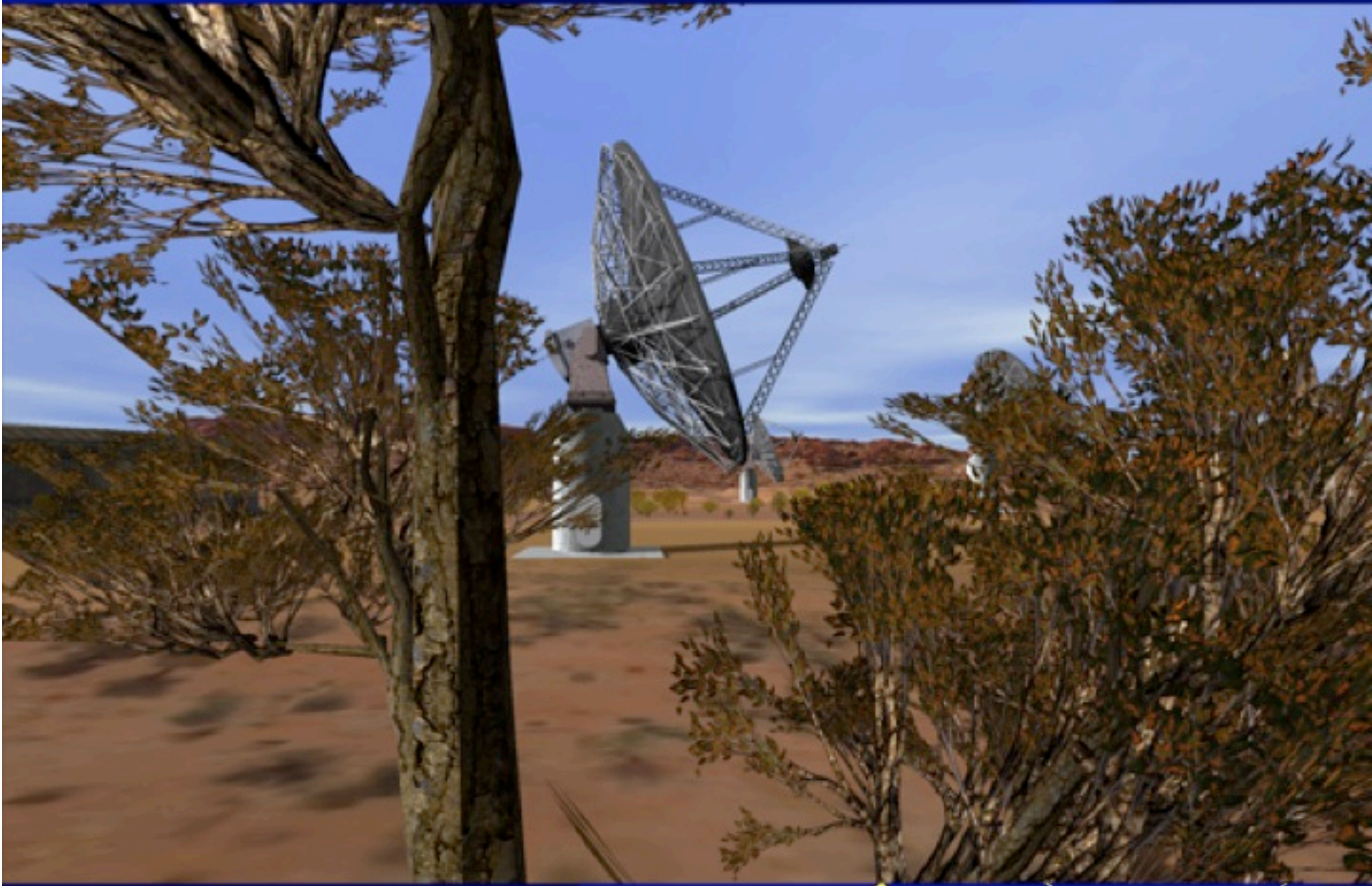
$$\Delta S = \frac{1}{\eta_s} \frac{T_{\text{sys}}}{G_a \sqrt{(n(n-1) \cdot \tau \cdot \Delta \nu)}}$$

- Increase the system efficiency
- Reduce the system temperature
- Increase the number of antennas
- Increase the area or efficiency of individual antennas
- **Increase the integration time**

## How to increase the sensitivity (i.e. reduce $\Delta S$ )

$$\Delta S = \frac{1}{\eta_s} \sqrt{\frac{T}{A \nu^2 \tau}}$$

- Increase the system efficiency
- Reduce the system temperature
- Increase the number of antennas
- Increase the area or aperture
- Increase the integration time
- Write better proposals!
- Large surveys already approaching practical limits.
- And note  $\sqrt{\quad}$  law of diminishing returns
- Use focal-plane array to observe more sky, so more time can be spent on each point (ASKAP)



## How to increase the sensitivity (i.e. reduce $\Delta S$ )

$$\Delta S = \frac{1}{\eta_s} \frac{T_{\text{sys}}}{G_a \sqrt{(n(n-1) \cdot \tau \cdot \Delta \nu)}}$$

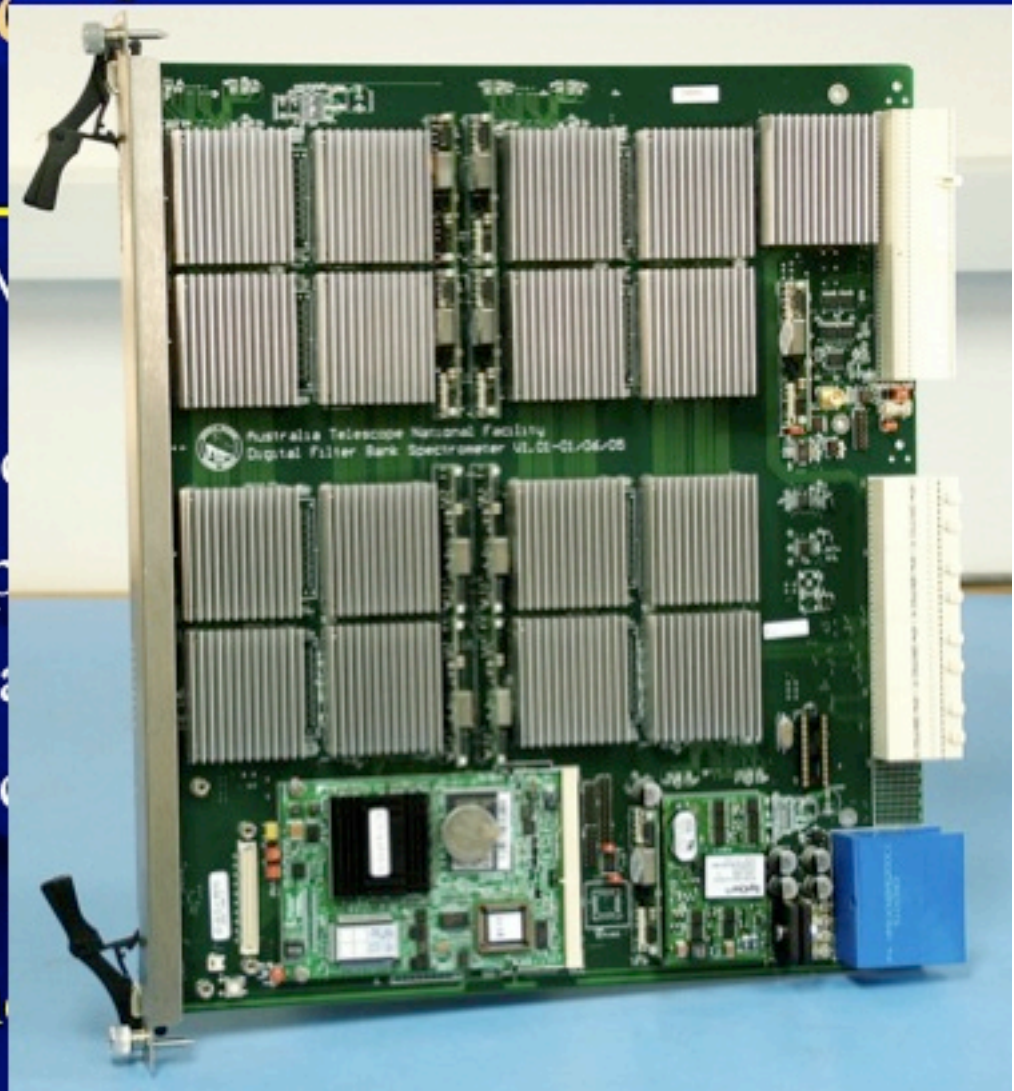
- Increase the system efficiency
- Reduce the system temperature
- Increase the number of antennas
- Increase the area or efficiency of individual antennas
- Increase the integration time
- Increase the system bandwidth (CABB)

How to increase  
(i.e. reduce

$$\Delta S = \frac{1}{\eta_s} \frac{1}{G_a \nu}$$

- Increase the system efficiency
- Reduce the system temperature
- Increase the number of channels
- Increase the area or efficiency
- Increase the integration time
- Increase the system bandwidth

- This is the primary goal of CABB



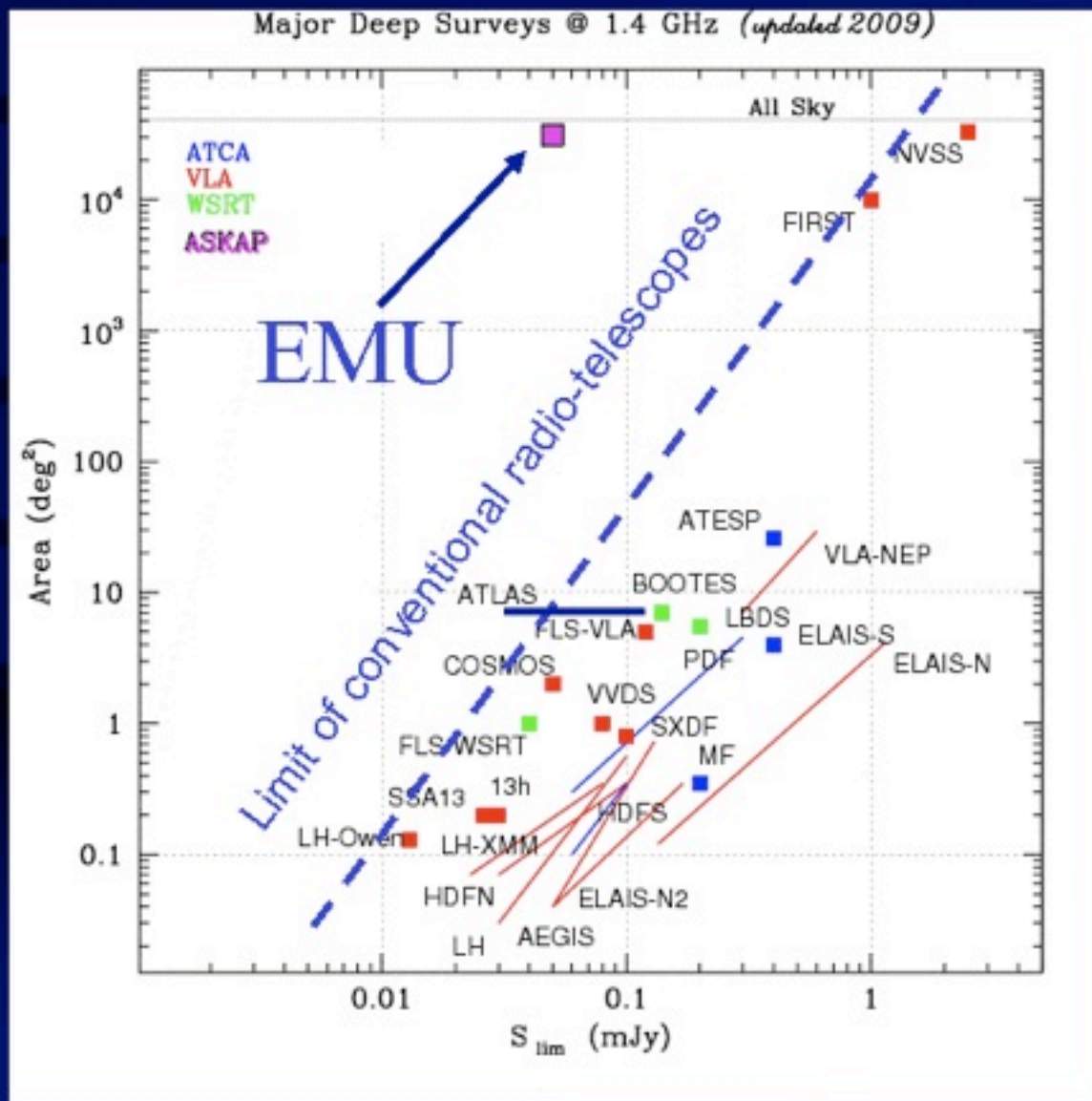


$$\Delta S = \frac{1}{\eta_s} \frac{T_{\text{sys}}}{G_a \sqrt{(n(n-1) \cdot \tau \cdot \Delta \nu)}}$$

What does this mean in practice?

- This is the minimum 1- $\sigma$  detectable signal obtained from a tied array
- It is also **(in principle)** the standard deviation (or rms noise) of an image made with the array.
- It is often called “**the theoretical limit**” or “**the thermal limit**”.

# Current major 20cm surveys



So why doesn't every image reach the "theoretical limit"?

# Confusion (1)

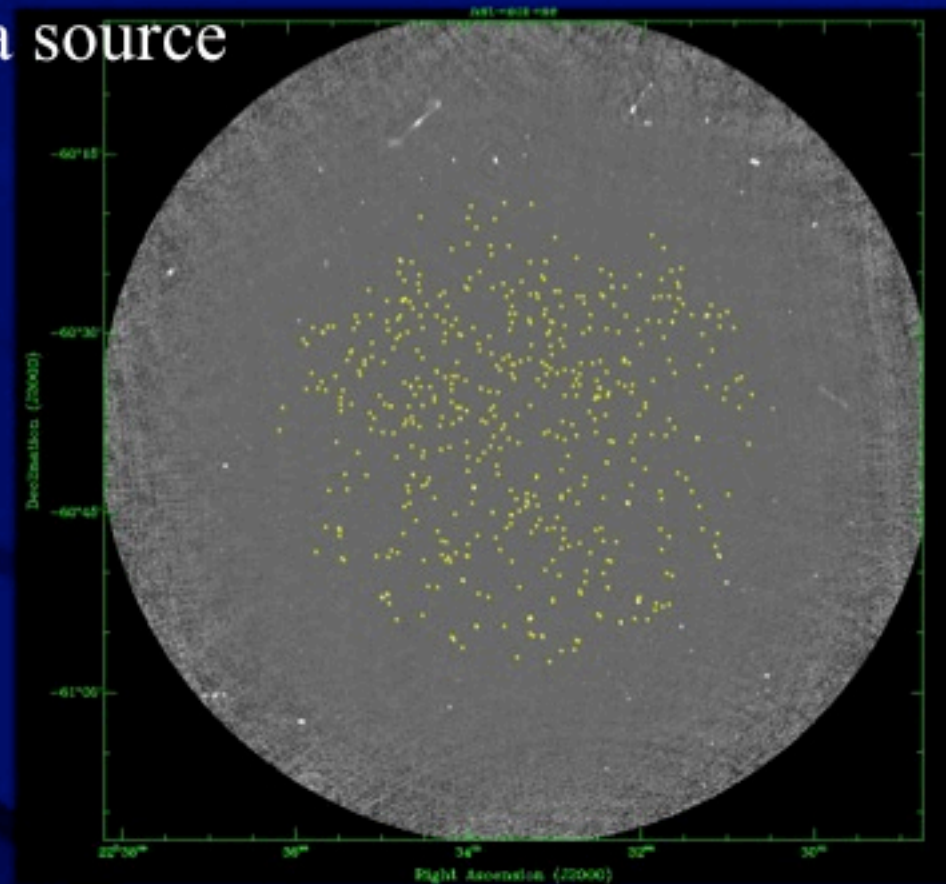
- Given a sufficiently sensitive observation, sources will start to overlap.
- Eventually, every beam will be filled with a source.
- This is the confusion limit, and depends on beam size and astrophysical source distributions.
- For the ATCA at 20 cm,  
 $S_{\text{fundamental confusion}} = 0.05 \mu\text{Jy/beam}$

## Confusion (2)

- Beam confusion
  - Sources are closer together than the instrumental resolution
- Fundamental (non-instrumental) confusion
  - sources themselves overlap,
  - cannot be separated by ANY instrument, regardless of beam size
- Sidelobe confusion
  - noise added to image because of sources in sidelobes (even with perfect calibration).

## Confusion (3)

- A commonly adopted rule of thumb is that only 1% of beams should contain a source
- For the ATCA at 20 cm,  
 $S_{\text{instrumental}} \sim 20 \mu\text{Jy}/\text{beam}$
- We have already passed this point.



## Dynamic range limited by incomplete uv coverage

- Missing uv information means that the solution is unconstrained in some regions of the image
- i.e. the imaging algorithm can “invent” sources.
- This often limits the sensitivity of snapshot images
- For deep surveys, ATCA in principle capable of “complete uv coverage” (but never used in this mode).
- Current deep surveys generally have good (but not perfect) uv coverage
- Not yet clear if this will be a serious limit for deep surveys.

# Dynamic range limited by calibration errors

- Selfcal can correct any antenna-based gain errors (if there are strong sources in the field)
- What about gain errors that vary across primary beam?
- In 2005, HDFS paper noted that this may limit us to  $\sigma \sim 10 \mu\text{Jy}$
- In 2006, our CDFS/ELAIS observations were limited at about  $\sigma \sim 20 \mu\text{Jy}$  by a combination of effects such as these.
- Work in progress (Emil Lenc) to fix this

Declination (J2000)

-43°00'

-43°30'

-44°00'

0<sup>h</sup>40<sup>m</sup>

38<sup>m</sup>

36<sup>m</sup>

34<sup>m</sup>

32<sup>m</sup>

30<sup>m</sup>



Deciding what level to “believe”

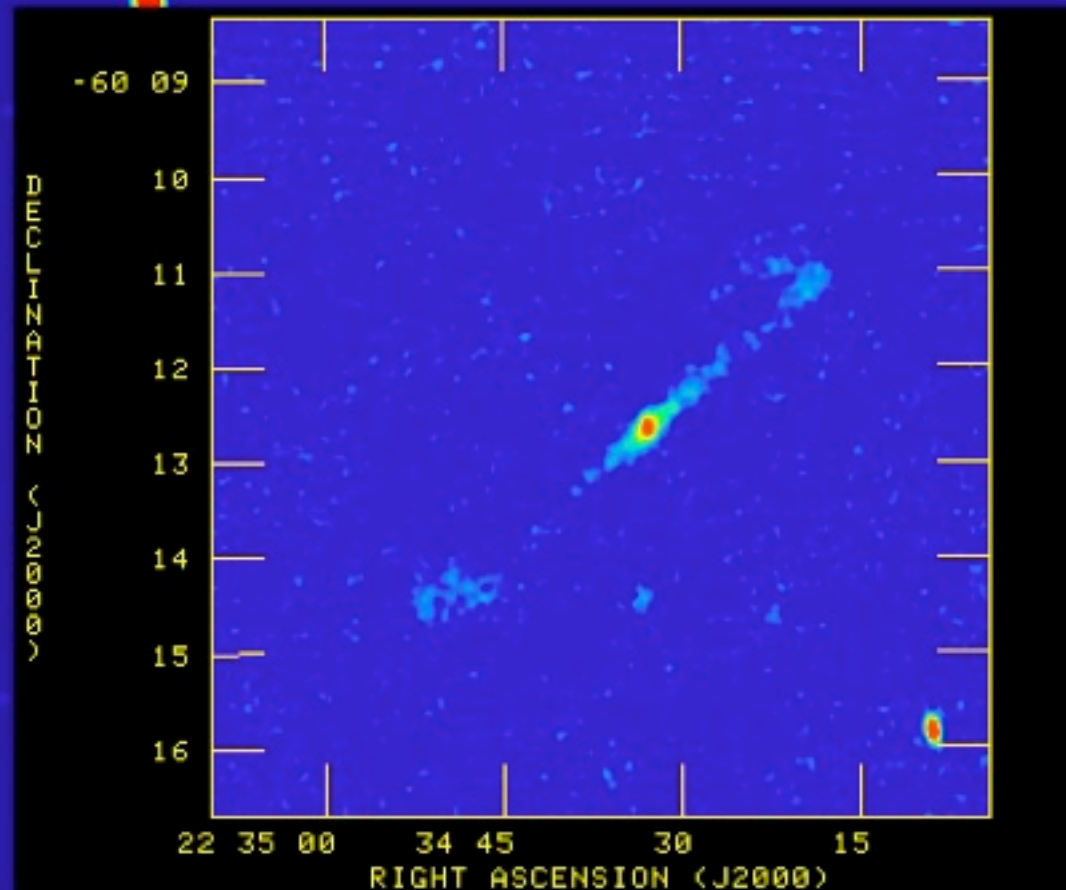
## Deciding what level to “believe” (1)

This image has  $\sim 4 \cdot 10^4$  independent beams,  
so Gaussian noise would suggest

- **50 peaks  $> 3\sigma$**
- **$\sim 1$  peak  $> 4\sigma$**
- **No peaks  $> 5\sigma$**
- In practice, probably several noise peaks  $> 5\sigma$
- Most astronomers will not “believe” anything at about this level.
- The trouble is: noise in synthesis images is **NOT Gaussian!**
- So Normal distribution statistics do not apply

## Deciding what level to “believe” (2)

- So what level of source do you believe?
- Problem is not trivial, and a simple cut-off is unlikely to be useful.



# Deciding what level to “believe” (3)

## **Radio-astronomical noise is strongly non-Gaussian**

- And yet, quoting an rms noise is still regarded as a useful rule-of-thumb guide to sensitivity.
- E.g.  $10\text{-}\sigma$  detections are probably OK!

## Other techniques:

- Look at the statistics of “negative sources”
- Look at the statistics of sources in the  $V$  image
- Compare with other wavelengths, or use other information
- Use cross-identifications with shifted data
- Use simulations

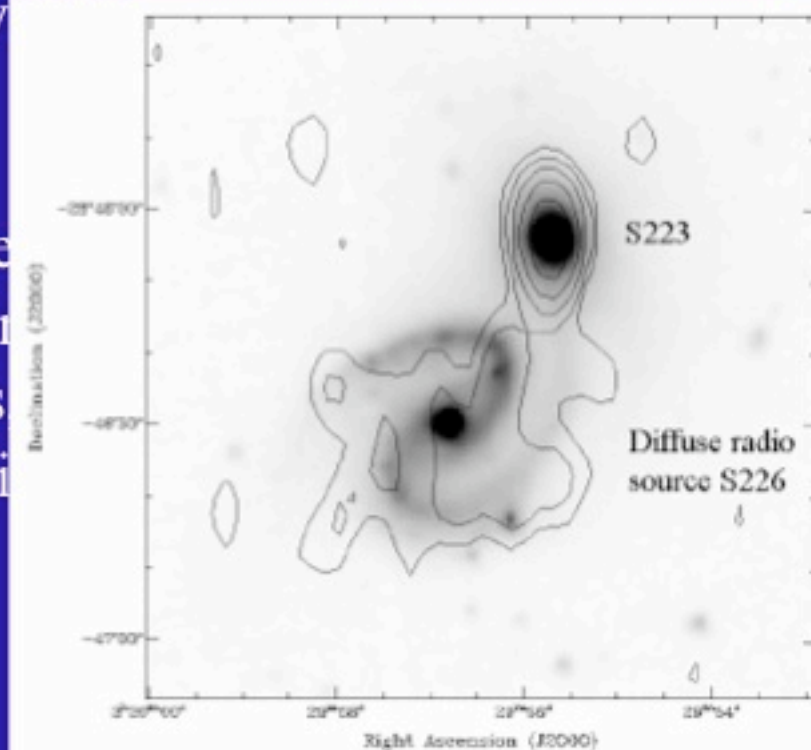
# Deciding what level to “believe” (3)

## Radio-astronomical noise is strongly non-Gaussian

- And yet, quoting an rms noise is still regarded as a useful rule-of-thumb guide to sensitivity.
- E.g.  $10\text{-}\sigma$  detections are probably 99.9%

## Other techniques:

- Look at the statistics of “negative” detections
- Look at the statistics of sources in the same field
- Compare with other wavelengths
- Use cross-identifications with ships
- Use simulations



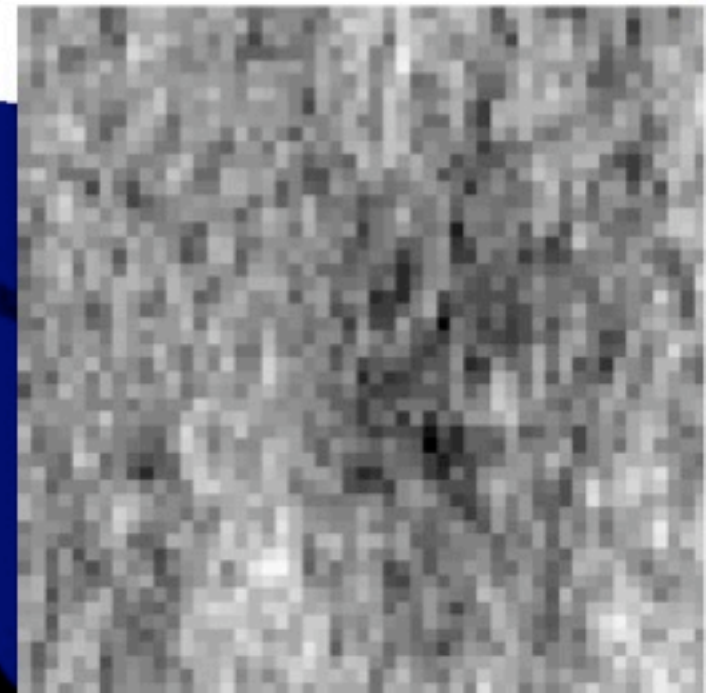
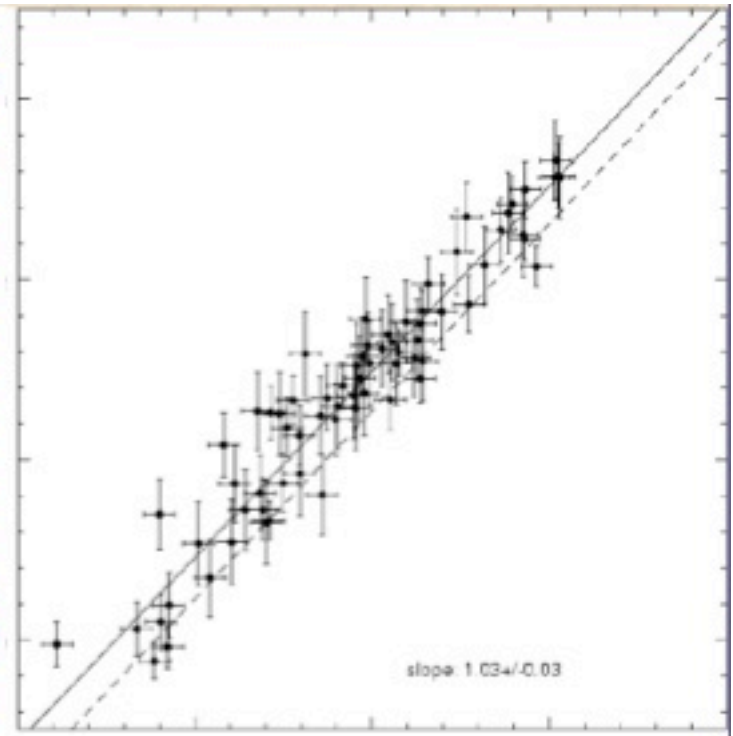
Obtaining the ultimate sensitivity:  
Stacking

# Stacking (1)

Question: what happens to the radio-FIR correlation at low flux densities?

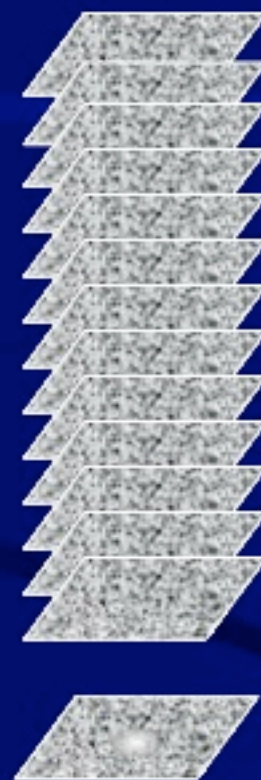
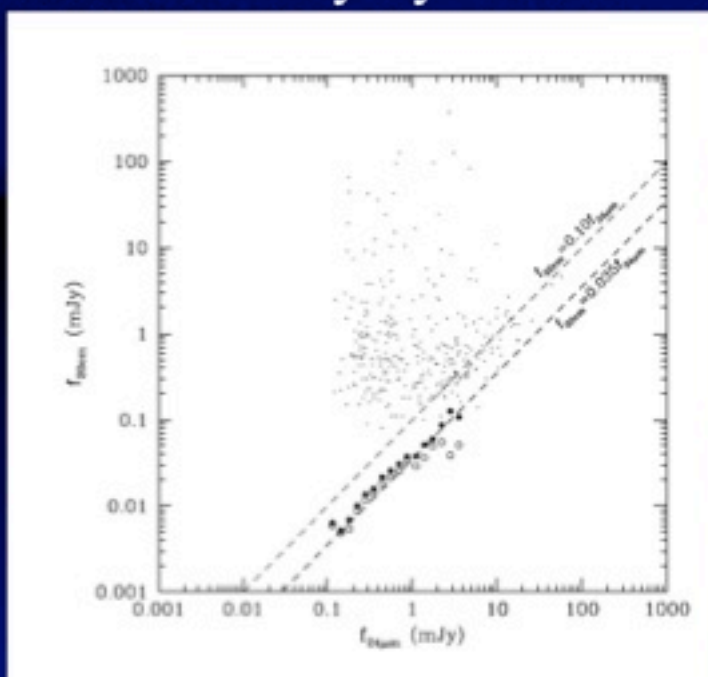
- Thousands of sources with FIR detections,
- Predicted radio flux is well below available radio sensitivity

Log(20cm flux density)



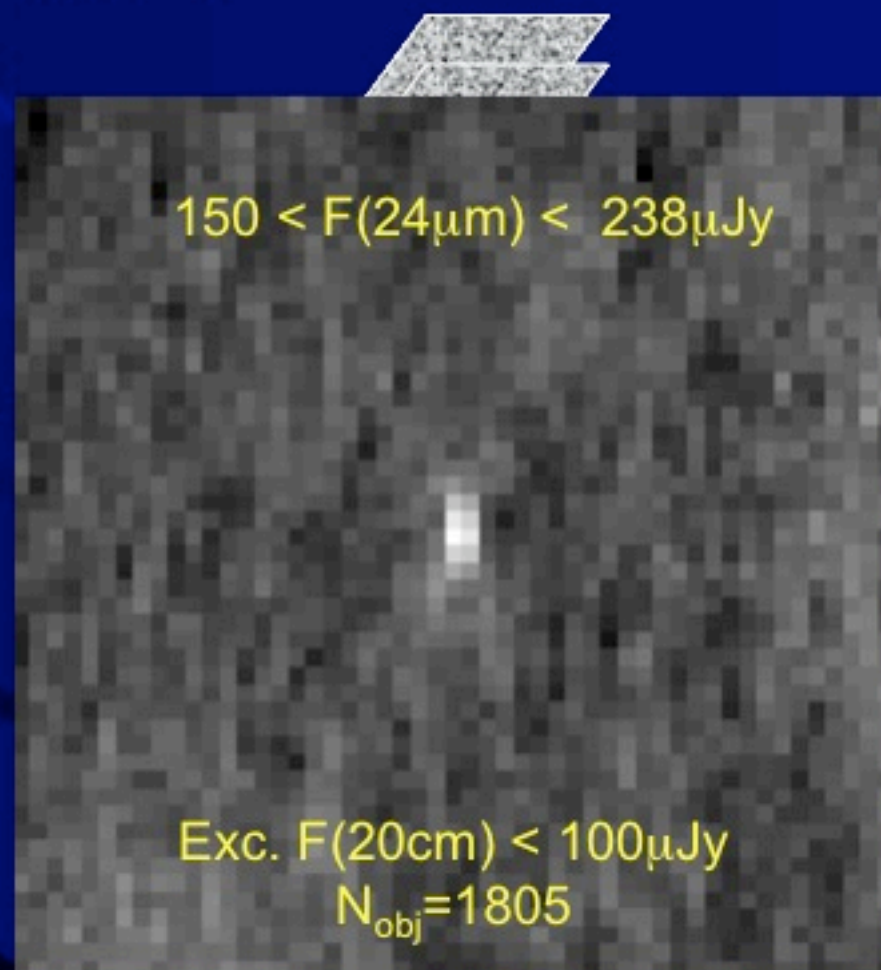
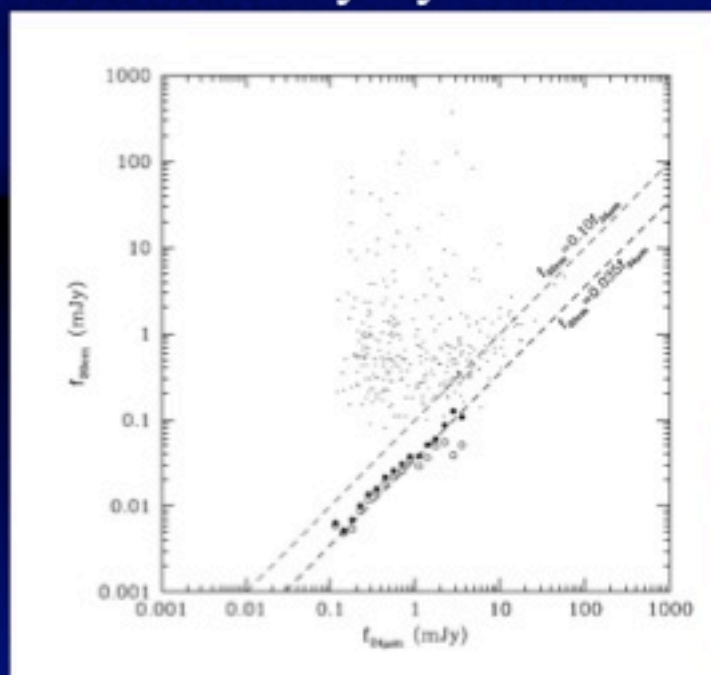
# Stacking(2)

- Solution: take the radio image at the position of each FIR source, and add them together.
- E.g. 1800 FIR source  $\rightarrow$  increase radio sensitivity by  $\sqrt{1800} \sim 42$



# Stacking(2)

- Solution: take the radio image at the position of each FIR source, and add them together.
- E.g. 1800 FIR source  $\rightarrow$  increase radio sensitivity by  $\sqrt{1800} \sim 42$



rms:  $1.5\mu\text{Jy}$



The End